

Youth entrepreneurship is a key priority in the EU policy agenda for creating employment opportunities, fighting youth unemployment, social exclusion and also stimulating innovation among young people.

About the project

Our project aims at producing an innovative educational platform and providing a systematic approach to train and support young people to run successfully their own agribusiness.

Several innovative open courses and training procedures will be designed to efficiently teach Entrepreneurship, focused on the Agriculture domain.

The educational platform will utilize and use advanced ICT-based educational methods like 3D virtual reality. This will contribute in ICT-based innovative teaching and training as well as assessment.

Let's get to know each other!



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www.unizg.hr



www.upatras.gr



www.ecenter.eu



www.aun.gov.gr



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Enhancing Youth Entrepreneurship Skills, Careers Guidance and Competences in Agriculture Through a Game based Virtual Reality Platform

Co-funded by the Erasmus Programme of the European Union ERASMUS+ 2018-5-HR01-KA205-060151

The main scope of the project is to formulate and provide an innovative and systematic approach to train and support young people to succeed in formulating, starting and running their own agribusiness.

Duration: 01.02.2019 - 31.01.2021

Objectives

- To respond to the need of attracting young people in agriculture education and also to assist them in gaining entrepreneurship skills
- To design a high-quality training course addressed to young people interested to follow entrepreneurship careers in agriculture
- To create a 3D virtual reality environment with innovative educational infrastructure
- To enhance students' qualifications, expertise and skills, enhance their employability and assist them to design initiatives
- To attract youth interest in agriculture.

Target groups

Young individuals: unemployed or employed/involved in agriculture sector and want to extend their knowledge, entrepreneurship skills and qualifications:

Teachers/trainers/tutors in the fields of:

- agriculture
- entrepreneurship education and training

Training institutions of all levels that offers education in the fields of agriculture and entrepreneurship:

- career counselors and agencies
- institutions and organizations involved in youth training
- policy makers
- youth educational networks

Results

Design of Agro-Entrepreneurship Curriculum, Formulation of Innovative Courses and Creation of Open Educational Resources

Game-based 3D Virtual Reality Educational Platform for Agro-Entrepreneurship Education